

anteco
SOFTWARE

**KATERPILLAR
ATTACK**

16K



Just
for your
TRS-80® Color,
TDP System 100
& DRAGON-32

KATERPILLAR

Katerpillar is an arcade type game using some familiar household pests (e.g. Katerpillars, spiders, bugs and toadstools). A device (cannon) is used to enable the player to destroy these pests.

The object of the game is to score more points by destroying the pests than previous players have scored, or more than you have previously scored. This is accomplished utilizing the right joy-stick and firing the cannon to destroy the pests. The cannon will move horizontally across the bottom TWO rows of the screen. The cannon will fire vertically from bottom to top only.

LOADING: Place the game cassette in the tape recorder and depress the <PLAY> button. Type CLOADM and hit <ENTER>. The game will load and a "Title" page will appear on the screen.

KATERPILLAR

Press the firing device on the joy-stick to begin the game. The screen will then display a look at the various "pests" you are out to destroy along with the number of points you will score when each is destroyed. Now you are ready for ***ACTION***. Depress the firing device on the joy-stick again and with your outstanding SKILL and a bit of LUCK you will be able to "Clean House".

Your current score is displayed in the upper left corner of the screen, and the high score for the round is in the upper right.

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Happy Hunting  
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